



SCHOOL VIOLENCE PREVENTION DEMONSTRATION PROGRAM

## **FAIR WAYS TO RESPOND**

By Dawn Scroggins

### **Teacher's Guide**

#### **Lesson Overview**

This lesson develops the concept that there are fair ways to respond to a wrong someone has done, or an injury someone has caused. The children will read and discuss Chapter 3 of *Fair Bears Learn About Justice* and Dr. Seuss's *The Butter Battle Book* using the questions in the activity book titled *Learning About Justice*.

#### **Suggested Grade Level**

Primary

#### **Estimated Time to Complete**

30 minutes – one hour per day for three days

#### **Lesson Objectives**

After completing this lesson the students will be able to

- identify a fair response when someone does a wrong
- explain the difference between the terms *wrong* and *injury* and
- understand that wrongs can cause injuries.

#### ***National Standards for Civics and Government***

Standard V: What are the roles of the citizen in American democracy?

D: What are important responsibilities of Americans?

#### **Common Core State Standards**

- Literature: With prompting and support, ask and answer questions about key details in text.
- Foundational Skills: Follow words from left to right, top to bottom, and page by page.
- Writing: With guidance and support from adults, recall information from experiences or gather information from provided sources.
- Speaking and Listening: Contribute to conversation through multiple exchanges.
- Language: Identify new meanings for familiar words and apply them accurately.

## Materials Needed

1. *The Butter Battle Book* by Dr. Seuss
2. Cause and Effect Chart for each child
3. Markers, crayons, pencils

## Lesson Procedures

1. On the first day, read and discuss pages 30–34 in Lesson 4 of the Justice activity book. Ask the students, “What are fair ways to respond to wrongs and/or injuries?” Children will be introduced to the concept of fair responses to wrongs and/or injuries. Next, read and discuss Chapter 3 of *The Fair Bears Learn About Justice*.
2. On the second day, children should be asked to recall and discuss the previous day’s reading of *The Fair Bears Learn About Justice*. The questions on pages 34–38 of the Justice activity book will reinforce their understanding of how to respond to a wrong or injury. Ask the children to give examples of wrongs and/or injuries that they have seen or experienced. As they share real-life examples, have them identify whether they are talking about a wrong, an injury, or both. Emphasize that a wrong is breaking a rule or a law and that an injury is harming someone or something. Remind them that sometimes injuries are caused by wrongs.

When it seems the students understand the difference between an injury and a wrong, have them draw a picture of a wrong being committed (cause) and the injury that results (effect) on the cause and effect chart. When they are finished, have the students suggest fair responses to the scenarios they drew. Remind them of the steps they used to decide if there was a fair response to Roland’s wrong in *The Fair Bears Learn About Justice*.

3. On the third day, introduce *The Butter Battle Book*. Point to and read the title. Have the children count to words and letters in the title, clapping syllables as reading. Take a “picture walk” of the story, allowing the children to predict to partners what the story is about and how it will end. Ask them to discuss if they see fair responses.

Read *The Butter Battle Book*. Explain that the Yooks and Zooks are at war over how to butter bread. Use the following questions to lead a discussion.

- What wrongs happened in the story?
- What injuries happened in the story?
- What do you think would be the fair thing to do in response to each wrong or injury?
- Did the Yooks and Zooks solve their problem fairly?

## Correlations to SVPDP Curricula

- *Foundations of Democracy, Justice*, K–2 level
- *The Fair Bears Learn about Justice*, Chapter 3, Lesson 4

Name: \_\_\_\_\_

Draw a wrong being committed.

Draw an injury that happens because of that wrong.

# Cause

# Effect

